

<<iOS 4 SDK入门>>

图书基本信息

书名：<<iOS 4 SDK入门>>

13位ISBN编号：9787564127107

10位ISBN编号：7564127104

出版时间：2011-5

出版时间：东南大学出版社

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页数：297

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内容概要

JavaScript程序员有没有可能学习Apple的iOS 4 SDK编程并且坚持到成功一刻呢？

技术大师Danny

Goodman做到了这一点，而且留下了这本有着清晰足迹可以让你跟随的《iOS4SDK入门--给JavaScript程序员(影印版)》(作者Danny Goodman)。

作为自JavaScript诞生之日起就是权威专家的Goodman

清楚你在使用SDK创建本地iOS应用时会遇到的挑战，他使用一种你容易理解的上下文来介绍Xcode、Objective-C和Cocoa

Touch。

当你能够简单地Apple的iOS设备创建Web应用时，你为什么还需要顾虑SDK呢？

这是因为Web应用无法访问iPhone的音乐库、相机，或者为地图、音频以及其他东西设计的iOS系统软件。

你也无法在应用商店里销售Web应用。

如果你希望发挥iPhone~liPad的全部优势，iOS

4 SDK就是你所需要的工具——而《iOS4SDK入门--给JavaScript程序员(影印版)》就是你所需要的参考书。

作者简介

Danny

Goodman写了将近40本书和数以百计的在个人电脑以及消费性电子杂志上的文章。

最近，他正在从事iPhone和iPod

touch应用的开发工作，包括iFeltThat Earthquake、PhotoSize和BeaconAid-HF。

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章节摘录

版权页：插图：Perhaps because my programming knowledge has been completely self-taught over the decades, this book does not follow what some might term traditional programming language training. First of all, you already come to the book with specialized knowledge. The goal of the book is to pick up where that knowledge leaves off and fill in the gaps with the new material. There's no doubt about it: there is a lot of new material for you. But I have tried to establish a learning progression that will make sense and keep you interested while you learn the decidedly unglamorous—but essential—parts of iOS programming. Chapter 1 goes into detail about the differences between web app and native app programming for devices running iOS. It's not all roses for native app development, as you'll see, but I believe the positives outweigh the negatives. In Chapter 2, you will install the iOS SDK, inspect one of the sample apps, and run it on the iOS Simulator. Then in Chapter 3, I put you to work to create your first iPhone app—the Workbench app that you'll use throughout the rest of the book. The steps are intended to help you get more comfortable with Xcode and learn what it's like to work on an app in the environment.

媒体关注与评论

每一个有Web开发背景并且希望进入到本地应用编程的人都应该跟随Danny调查好的方法来学习这个平台。

这是任何一个有经验的期待展开AppStfore之旅的JavaScript程序员的最佳指南。

” ——FoddMoore.whiteNoise应用的创建者

编辑推荐

《iOS 4 SDK入门:给JavaScript程序员(影印版)》：了解Web应用和iOS本地应用编程的差异，创建一个工作台应用来测试贯穿整个学习过程的代码段，理解iOS应用的结构，比较通过Objective-C和JavaScript搭建对象的过程，揭示你的代码如何启动iOS应用并让它们准备就绪，学习iOS内存管理，以及与JavaScript编程有所差异的Objective-C指针和数据类型，使用Objective-C和Cocoa 10ucrl实现常见的Javascript任务。

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