

<<WINDOWS 3D编程>>

图书基本信息

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## <<WINDOWS 3D编程>>

### 内容概要

Get a focused introduction to programming 3D graphics with the Windows Presentation Foundation 3D API. Complementing his book Applications =Code + Markup, award-winning author Charles Petzold builds on XAML essentials, teaching you how to display and animate 3D graphics under the Microsoft .NET Framework 3.0 and Windows Vista™. You'll get expert guidance and code samples in XAML and Microsoft Visual C#--helping you master the skills you need to create high-fidelity user interfaces.

## 作者简介

Charles Petzold , Charles Petzold has been writing about personal computer programming for two decades. His classic book Programming Windows, now in its fifth edition, has influenced a generation of programmers and is one of the best-selling programming books of all time. He is also the author of Code: The Hidden Language of Computer Hardware and Software, the critically acclaimed narrative on the inner life of smart machines. Charles is also a Microsoft MVP for Client Application Development. His Web site is [www.charlespetzold.com](http://www.charlespetzold.com).

## 书籍目录

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